## Pavement Chalk Pentecost Labyrinth

## Based on Strandz resource https://www.strandz.org.nz/pentecost.html

Create a Pentecost flame labyrinth with pavement chalks on your driveway, or in a carport. You will find it easier, and more fun, to make this labyrinth with a friend or an adult. Once you've measured and copied the outline, walk the labyrinth and decorate with flame colours. The flame is a constantly shifting shape, moving like God's Spirit in the world. So, the drawing does not need to be perfect! It will take about an hour to measure up and draw the labyrinth. Take turns, and take a rest between tasks.

## You will need:


a space 4 metres $\times 2.8$ metres (about the width of a driveway or carport) colourful chalks, especially flame colours of yellow, orange and red a metal tape measure a piece of string about 1.5 metres long a spike, or the stand for quoits, to make a firm compass point print the two A4 documents and stick together the complete diagram a wet rag.
a friend, or, if you are under 13, you might like to ask an adult to help you.


Here's the outline for the Pentecost Flame Labyrinth I drew in my carport. You'll see I used the lines in our driveway for my axis markings. I located point $O$ at a join in the concrete. I've made the entrance off to the side. When you have finished marking out the labyrinth, it will be ready to decorate with lots more flame colours. I marked it in yellow so it's easier to see. Have fun!

With your friend or adult helper, take a close look at the A3 diagram before you begin. Have a go at "walking" the diagram as a finger labyrinth, to familiarise yourself with the design.

The vertical axis is marked $\mathbf{X}-\mathbf{Y}$. It is 4 metres long ( 4000 mm )
The horizontal axis is marked A - B. It is 2.8 metres wide ( 2800 mm )
Where these axes intersect, the point is marked $\mathbf{0}$, from which we will plot some more important points to help draw the labyrinth. However, $\mathbf{O}$ is not the true centre of the labyrinth. The true centre of this labyrinth is the centre you will walk to, marked C.

Now most labyrinths are symmetrical but, as you can see, this one is not. The labyrinth follows the organic shape of a flame. For example, you will notice that the point of the flame does not finish exactly at Y . A flame does not hold one shape for long, it is always changing in the wind. The flame is a bit like the way God's Holy Spirit moves in the world.

This is very good news for you and the adult who has agreed to help you. It means "near enough is good enough!" Your drawing can have wiggly lines. Paths can be wide, or narrow. And because you are drawing with chalk, you can rub out mistakes with a wet rag.

## Mark out the Axes in BROWN chalk

Once you've chosen your location, plot the best place for O . Rule the axes in chalk:
A-0 $=1400 \mathrm{~mm}$
$0-B=1400 \mathrm{~mm}$
(total A-B = 2800 mm )
$X-\mathbf{O}=1400 \mathrm{~mm}$
$\mathbf{O}-\mathbf{Y}=2600 \mathrm{~mm}$
(total $\mathbf{X}-\mathbf{Y}=4000 \mathrm{~mm}$ )

Clearly mark A, B, O, X, Y

## Measure across A - B and using BLUE chalk mark:

400 mm AB 1 on diagram
800 mm AB2
2200 mm AB3
2600 mm AB4

## Measure from X to O and mark:

500 mm XY1
1000 mm XY 2

## Measure from O to Y and mark:

350 mm XY3
700 mm XY4
950 mm C (Centre of the labyrinth walk)
1300 mm XY5
1950 mm XY6
2350 mm XY7

You now have most of the points you need to plot the design. Good job!

## Draw a big smile with RED chalk

Now you are ready to start drawing. We will work from $\mathbf{O}$ with a homemade compass. Tie the string to your spike or Quoits base and place it at $\mathbf{O}$. If you are using a spike, you will need someone to hold the spike on $\mathbf{0}$, or stand on the base of the quoits base. The string needs to be able to move around the spike but not slip off. Now, measure 1400 mm of string and tie your red chalk so when you pull the string away from $\mathbf{O}$ it meets $\mathbf{A}$ as close as possible. Now, keeping the string taut, draw a great big smile from $\mathbf{A}$ to $\mathbf{B}$ !

You can make this smile even wider. Keep drawing from $\mathbf{B}$ right up nearly in line with $\mathbf{C}$ to make the right-side flame. And from A you can go a little bit higher, in line with XY3 for the left-side flame. These don't have to be exact, and you will rub out some lines later.

## Freestyle it! Draw your spiral from S (start) to E (end)

Now you have some points to aim for, you'll need to follow the diagram carefully. You are going to be guided from point to point, but now you can draw freehand. Don't worry if you make a mistake! Just rub it out and try again. Your friend or adult helper can call out each step, and tick off each one as you do it, so you don't get confused! You'll notice the tip of each point of the flame are made just beyond the XY axis. They don't need to be measured.

## Using Yellow Challk Start at S (see note below for adult helper)

[ S to XY4

- XY4 to XY5, cross the $\mathbf{X}-\mathrm{Y}$ line and mark a flame tip
- Flame tip to XY3
[. XY3 to XY6, cross the X-Y line and mark a flame tip
- Flame tip to $\mathbf{O}$
- $\mathbf{O}$ to $\mathbf{X Y 7}$, cross the $\mathbf{X}-\mathbf{Y}$ line and mark the last flame tip to left of $\mathbf{Y}$
- Flame tip through AB2 and then keep going to XY2
- XY2 to $\mathbf{E}$ which is the End of this big spiral, in line with AB3


## Use Orange chalk for the big flames either side of the central spiral. You don't need to measure these.

- AB1 to AB4 and then keep going till you meet the red tip of the flame.
- Swing back to the yellow central spiral.
- Mark another flame tip from B to meet the AB1 to AB4 curve
- On the left side, starting from where the red ends above $\mathbf{A}$, mark a flame tip.
$\square$ Join back to the yellow central spiral.


## Clean up!

Rub out the brown and blue chalk marks, the red entrance and any other lines you don't need any more. Walk your labyrinth, and finally decorate the paths with flame colours!

Tip for adult helpers: Drawing the central spiral, I found it helpful to check and measure the distances of the first, central curves. It becomes less important further out. Knowing each square $=50 \mathrm{~mm}$, you could check the graph paper to roughly measure the widest point for these initial curves, e.g. $\mathbf{S}$ is plotted 150 mm to the left of the XY axis, 100 mm up from XY4.


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\begin{aligned}
& \text { Pentecost Flame Labyrinth } \\
& \text { Based on, and scaled up from } \\
& \text { Strandz. Flame Finger Labyrinth. } \\
& \text { by Christina Rowntree. } \\
& \text { strandz.org.nz/pentecost. html }
\end{aligned}
$$




